Shane Booth  
Art 110 2-D Design  
3 credit hours  
Tues-Thur 9:30AM-12:20PM  
Email: Sbooth1@uncfsu.edu

FSU Policy on Electronic Mail: Fayetteville State University provides to each student, free of charge, an electronic mail account (username@uncfsu.edu) that is easily accessible via the Internet. The university has established FSU email as the primary mode of correspondence between university officials and enrolled students. Inquiries and requests from students pertaining to academic records, grades, bills, financial aid, and other matters of a confidential nature must be submitted via FSU email. Inquiries or requests from personal email accounts are not assured a response. The university maintains open-use computer laboratories throughout the campus that can be used to access electronic mail. Rules and regulations governing the use of FSU email may be found at http://www.uncfsu.edu/PDFs/EmailPolicyFinal.pdf

COURSE DESCRIPTION:  
An introductory course in two-dimensional design. It provides a basic understanding of elements of principles of design as they relate to drawing, painting and graphics.

Disabled Student Services: In accordance with Section 504 of the 1973 Rehabilitation Act and the Americans with Disabilities Act (ACA) of 1990, if you have a disability or think you have a disability to please contact the Center for Personal Development in the Spaulding Building, Room 155 (1st Floor); 910-672-1203.

Text: Foundations of Art and Design Lois Fichcner-Rathmen

Course Learning Outcomes:  
Upon completion of this course students will learn and understand the principles of design relating to 2-D projects.  
Upon completion of this course students will have comprehension of content knowledge and production. Students must be able to apply and synthesize elements and principles of 2-D design. Students must be also able to construct and defend composition.

NASAD COMPENTENCIES  
Learn to analyze works of art/design perceptively and to evaluate them critically  
Develop an understanding of the common elements and vocabulary of art/design and of the interaction of these elements, and be able to employ this knowledge in analysis.

SPECIFIC COURSE OBJECTIVES:  
In this course students shall:  
Recall and utilize the understanding of the basic working components of a composition, i.e. line, form, color, texture, etc. Examine, analyze, employ and develop basic two-dimensional design skills in some areas such as drawing, painting, textile design, block printing, paper pasting, relief works using clay and other materials. Understand, identify and apply the elements of art – color, texture, intensity, value, line, form, shape, space, etc. satisfactorily in his/her projects.
Research the nature of subjective and objective two-dimensional works, historically as well as the modern world. Articulate intelligently about personal and universal art themes, art vocabulary, important subject matter related to the design in general.

The Code of the University of North Carolina (of which FSU is a constituent institution) and the FSU Code of Student FSU Policy on Disruptive Behavior in the Classroom (Optional) Conduct affirm that all students have the right to receive instruction without interference from other students who disrupt classes.

FSU Core Curriculum Learning Outcome under Ethics and Civic Engagement (6.03): All students will “prepare themselves for responsible citizenship by fulfilling roles and responsibilities associated with membership in various organizations.” Each classroom is a mini-community. Students learn and demonstrate responsible citizenship by abiding by the rules of classroom behavior and respecting the rights all members of the class.

**COURSE REQUIREMENTS**

Complete all projects as assigned by the instructor, meeting the required deadlines

Regular attendance and punctuality is required by all students. Each student must adhere to the attendance policy. (Absences may not exceed 6 class meetings – 3 excused; 3unexcused).

Students must attend all class sessions in their entirety, unless it is a medical emergency.

In the event of an absence, the student will be responsible for all work missed.

Course grade will not be higher than a “C” if the absences exceed six.

Course grade will automatically be an “F” when the absences exceed six.

Students must utilize all class time to work on projects.

No projects completed entirely outside of class will be accepted for grading.

Participate in oral critique actively.

Furnish all tools, supplies and materials for the course.

Secure equipment, material and clean his/her working area before leaving.

Appreciate students’ facility. Use equipment, tools, and material with safety and precaution.

Each assignment is worth 10 pts and graded on neatness, punctuality, and creativity.

A 10 point scale will be used in grading.

90-100 =A  
80-90=B  
70-80=C  
60-70=D  
50 and below F

**Supplies:**

- Scissors
- Glue
- Pencils
- 18x24 Water Color Sketchbook
- Acrylic Paint
- Sharpie
- Paint Brushes
- Ruler

**Course Outcomes:**

The learner will:

1. **The Student will** demonstrate the understanding of composition by using its principles in assignments given by the instructor.
2. **The Student will apply and synthesize** knowledge of the principles of design by taking written exams.
3. **The Student will** be able to analyze and demonstrate proper techniques used through critiques of their work.
4. Understand and create work which demonstrates their understanding of 2-D design.

TEACHING STRATEGIES
Lecture, power point presentation and demonstration strategies will be applied in this course.

BIBLIOGRAPHY

The FSU Policy on Disruptive Behavior (see FSU website for complete policy) identifies the following behaviors as disruptive:

1. Failure to respect the rights of other students to express their viewpoints by behaviors such as repeatedly interrupting others while they speak, using profanity and/or disrespectful names or labels for others, ridiculing others for their viewpoints, and other similar behaviors;
2. Excessive talking to other students while the faculty member or other students are presenting information or expressing their viewpoints.
3. Use of cell phones and other electronic devices
4. Overt inattentiveness (sleeping, reading newspapers)
5. Eating in class (except as permitted by the faculty member)
6. Threats or statements that jeopardize the safety of the student and others
7. Failure to follow reasonable requests of faculty members
8. Entering class late or leaving class early on regular basis
9. Others as specified by the instructor.

The instructor may take the following actions in response to disruptive behavior. Students should recognize that refusing to comply with reasonable requests from the faculty member is another incidence of disruptive behavior.

1. Direct student to cease disruptive behavior.
2. Direct student to change seating locations.
3. Require student to have individual conference with faculty member. At his meeting the faculty member will explain the consequences of continued disruptive behavior.
4. Dismiss class for the remainder of the period. (Must be reported to department chair.)
5. Lower the student’s final exam by a maximum of one-letter grade.
6. File a complaint with the Dean of Students for more severe disciplinary action.

Students who believe the faculty member has unfairly applied the policy to them may make an appeal with the faculty member’s department chair.

Health and Safety:

1. Students shall work with caution when using sharp instruments such as razor blades, cutting boards, and scissors. If cuts occur seek proper medical attention right away.
2. No running with sharp instruments.
3. No ingesting materials and if done seek immediate medical attention.
4. Students are encouraged to pay attention to their surroundings and use caution when dealing with materials.
FSU Visual Arts Policy Regarding Civility in the Studio

All students participating in activities in the arts studios (graphics lab, ceramics studio, sculpture studio, painting studio, drawing studio) are required to observe the following guidelines for conduct in the classroom or work area:

All students have the right to a safe, educational environment that is conducive to learning and creative self-expression. Students are encouraged to demonstrate their individuality and creativity while respecting the rights and beliefs of others.

Students will refrain from behaviors that detract from a safe, educational environment, including the following:

- Using language that denigrates others based upon membership in a group (gender, race, sexual orientation, religion, nationality, ethnicity, etc.)
- Using language or vocabulary that is likely to offend (the F__word etc.)
- Engaging in behavior or language that is combative, threatening, or antagonistic
- Breaking the rules of conventional politeness and concern for the rights and feelings of others
- Using materials or equipment in an unsafe or inappropriate manner
- Making unnecessary/accidental messes and leaving them for someone else to clean it up
- Failing to put projects, materials or tools away at the end of class
- Being unprepared for class in a manner that disrupts the class or learning process

INCIVILITY IS NOT ACCEPTABLE AND DISRUPTS THE LEARNING PROCESS FOR ALL. INFRACTIONS OF INCIVILITY WILL RESULT IN THE FOLLOWING MEASURES:

1. UPON THE FIRST INFRACTION, A WARNING WILL BE ISSUED. SEVERE INFRACTIONS THAT WARRANT PUNITIVE MEASURES WILL BE DEALT WITH ON A CASE-BY-CASE BASIS.
2. UPON THE SECOND INFRACTION, AN INSTRUCTOR HAS THE DISCRETION TO REDUCE THE NEXT EXAM GRADE BY AN AMOUNT UP TO 20 POINTS.
3. THE THIRD INFRACTION WILL RESULT IN A REFERRAL TO THE DEAN OF STUDENTS.
4. SEVERE OR REPEATED INFRACTIONS MAY ALTER A STUDENT’S GRADE BY MORE THAN ONE LETTER GRADE. THE ART PROGRAM FACULTY MAY REVIEW THE PROPOSED PENALTY AND MAKE A RECOMMENDATION TO THE INDIVIDUAL FACULTY MEMBER BEFORE THE FINAL GRADE IS GIVEN.
5. A STUDENT WHO CONTINUES TO DISRUPT THE CLASS OR THE LEARNING PROCESS FOR THEMSELVES AND/OR FOR OTHERS WILL BE DISMISSED FROM THE CLASS OR STUDIO WITH A FAILING GRADE